

RESOLUTION NO. 5-1001

TO THE HONORABLE IOWA COUNTY BOARD OF SUPERVISORS:

WHEREAS, the Committee on Salary and Personnel has evaluated the compensation paid to Iowa County Sheriff's Department part-time employees who are not represented by collective bargaining units:

WHEREAS, the Committee is acting at the recommendations of the Law Enforcement Committee:

WHEREAS, the Committee has considered the need for Iowa County to provide fair compensation to its employees taking into consideration the cost of living:

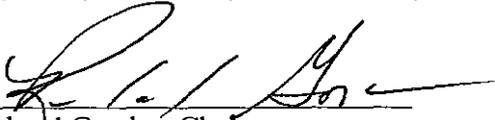
WHEREAS, the Committee believes that the County Sheriff's Department non-bargaining compensation schedule and system should be re-evaluated to assure that the salaries of non-bargaining employees are consistent with applicable requirements of federal and state law:

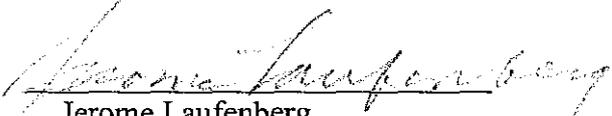
WHEREAS, the hourly wage rate for Part-time Dispatch and Part-time Patrol has remained at its current rate since 1993: **Beginning on October 16, 2001 Part-time Dispatch employees' wage will be increased to \$2.00 less than the October 2001 wage rate for entry level Full-time Dispatch employees, and Part-time Patrol employees' wage will be increased to \$2.00 less than the October 2001 rate for entry level Full-time Patrol employees, both increases on a one time, non-reoccurring basis.**

NOW THEREFORE, BE IT RESOLVED, by the Iowa County Board of Supervisors, that the following wage schedule be paid to the following part-time non-bargaining Sheriff's Department employees, effective October 16, 2001:

	Wage Rate in Place September 2001	New Wage Rate Effective 10/16/01
Part-time Dispatch	\$10.04/hr.	\$11.27
Part-time Patrol	\$10.72/hr.	\$12.03

Respectfully submitted by the Iowa County Committee on Salary & Personnel:

  
Richard Gorder, Chairperson

  
Jerome Laufenberg

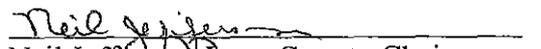
  
Diane McGuire

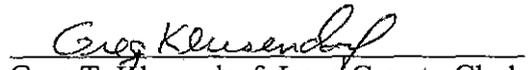
  
Robert Daentl

  
David Blume

Adopted this 16th day of October 2001.

ATTEST:

  
Neil Jefferson, Iowa County Chairperson

  
Greg T. Klusendorf, Iowa County Clerk

CERTIFICATION OF ADOPTION